

Syntax-Directed Translation

Syntax-Directed Translation

- Grammar symbols are associated with **attributes** to associate information with the programming language constructs that they represent.
- Values of these attributes are evaluated by the **semantic rules** associated with the production rules.
- Evaluation of these semantic rules:
 - may generate intermediate codes
 - may put information into the symbol table
 - may perform type checking
 - may issue error messages
 - may perform some other activities
 - in fact, they may perform almost any activities.
- An attribute may hold almost any thing.
 - a string, a number, a memory location, a complex record.

Syntax-Directed Definitions and Translation Schemes

- When we associate semantic rules with productions, we use two notations:
 - **Syntax-Directed Definitions**
 - **Translation Schemes**
- **Syntax-Directed Definitions:**
 - give high-level specifications for translations
 - hide many implementation details such as order of evaluation of semantic actions.
 - We associate a production rule with a set of semantic actions, and we do not say when they will be evaluated.
- **Translation Schemes:**
 - indicate the order of evaluation of semantic actions associated with a production rule.
 - In other words, translation schemes give a little bit information about implementation details.

Syntax-Directed Definitions

- A syntax-directed definition is a generalization of a context-free grammar in which:
 - Each grammar symbol is associated with a set of attributes.
 - This set of attributes for a grammar symbol is partitioned into two subsets called **synthesized** and **inherited** attributes of that grammar symbol.
 - Each production rule is associated with a set of semantic rules.
- *Semantic rules* set up dependencies between attributes which can be represented by a *dependency graph*.
- This *dependency graph* determines the evaluation order of these semantic rules.
- Evaluation of a semantic rule defines the value of an attribute. But a semantic rule may also have some side effects such as printing a value.

Annotated Parse Tree

- A parse tree showing the values of attributes at each node is called an **annotated parse tree**.
- The process of computing the attributes values at the nodes is called **annotating** (or **decorating**) of the parse tree.
- Of course, the order of these computations depends on the dependency graph induced by the semantic rules.

Syntax-Directed Definition

- In a syntax-directed definition, each production $A \rightarrow \alpha$ is associated with a set of semantic rules of the form:

$$b = f(c_1, c_2, \dots, c_n) \quad \text{where } f \text{ is a function,}$$

and b can be one of the followings:

➔ b is a synthesized attribute of A and c_1, c_2, \dots, c_n are attributes of the grammar symbols in the production ($A \rightarrow \alpha$).

OR

➔ b is an inherited attribute one of the grammar symbols in α (on the right side of the production), and c_1, c_2, \dots, c_n are attributes of the grammar symbols in the production ($A \rightarrow \alpha$).

Attribute Grammar

- So, a semantic rule $b=f(c_1,c_2,\dots,c_n)$ indicates that the attribute b *depends on* attributes c_1,c_2,\dots,c_n .
- In a **syntax-directed definition**, a semantic rule may just evaluate a value of an attribute or it may have some side effects such as printing values.
- An **attribute grammar** is a syntax-directed definition in which the functions in the semantic rules cannot have side effects (they can only evaluate values of attributes).

Syntax-Directed Definition -- Example

Production

$L \rightarrow E$ **return**

$E \rightarrow E_1 + T$

$E \rightarrow T$

$T \rightarrow T_1 * F$

$T \rightarrow F$

$F \rightarrow (E)$

$F \rightarrow$ **digit**

Semantic Rules

$\text{print}(E.\text{val})$

$E.\text{val} = E_1.\text{val} + T.\text{val}$

$E.\text{val} = T.\text{val}$

$T.\text{val} = T_1.\text{val} * F.\text{val}$

$T.\text{val} = F.\text{val}$

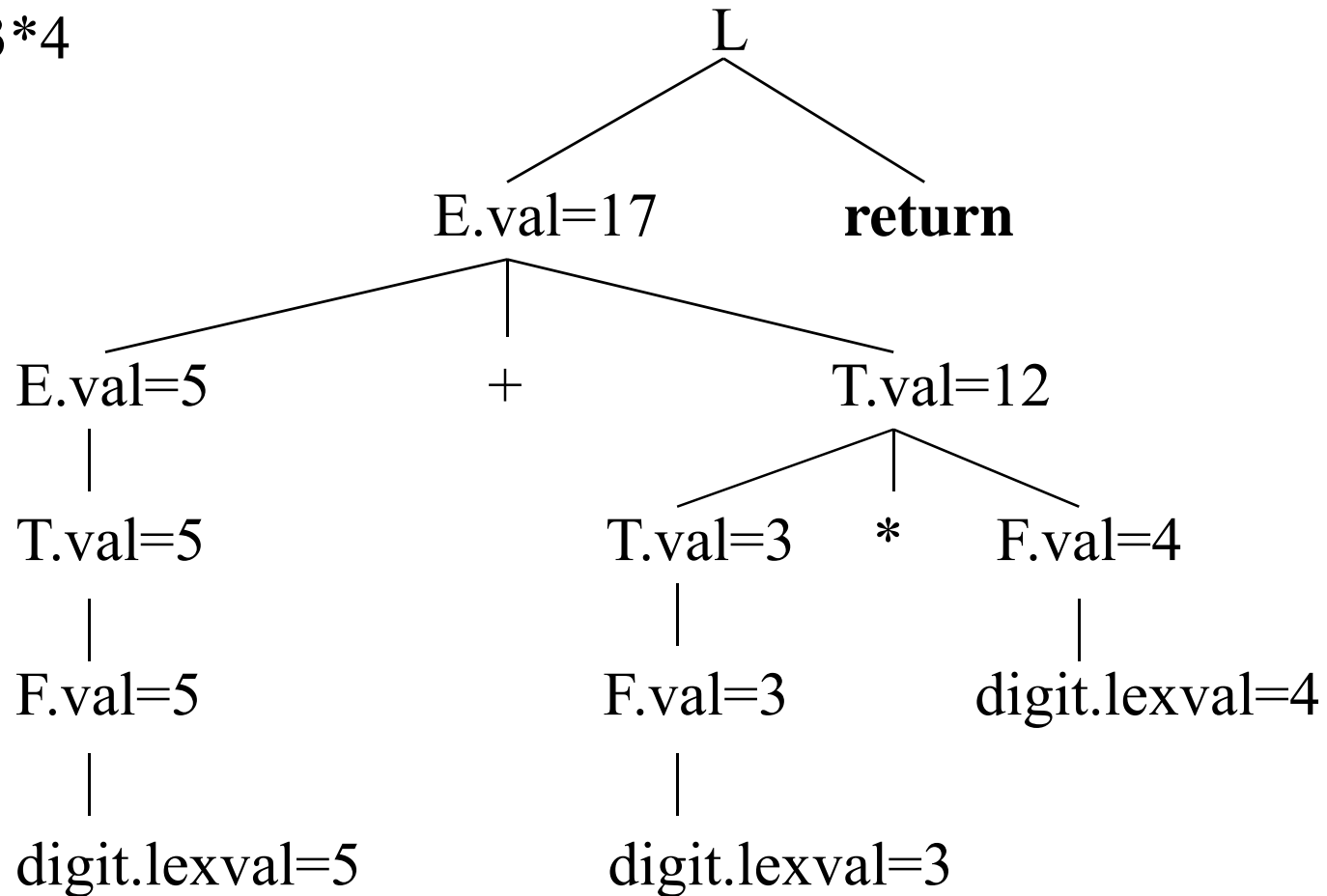
$F.\text{val} = E.\text{val}$

$F.\text{val} =$ **digit**.lexval

- Symbols E, T, and F are associated with a synthesized attribute *val*.
- The token **digit** has a synthesized attribute *lexval* (it is assumed that it is evaluated by the lexical analyzer).

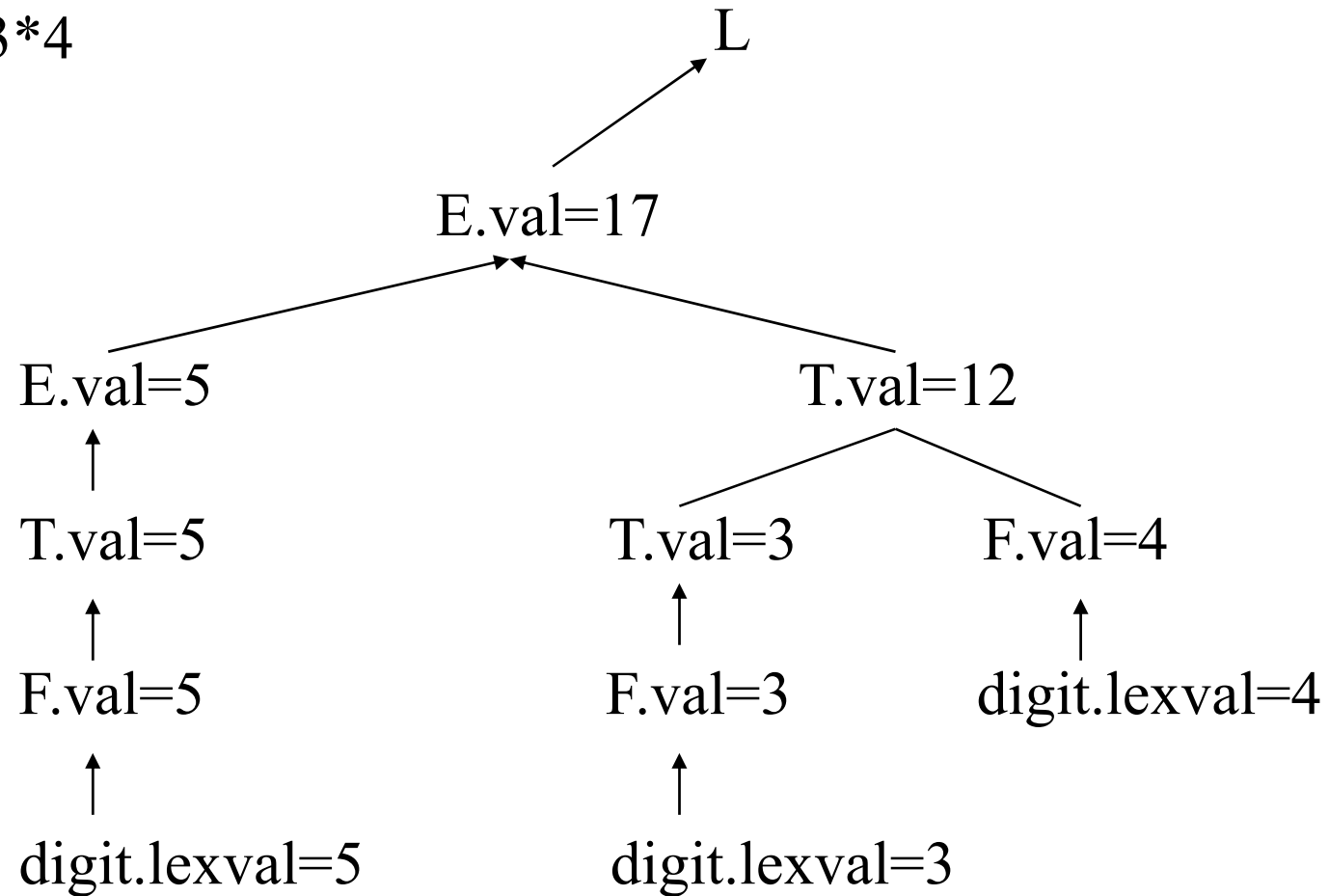
Annotated Parse Tree -- Example

Input: $5+3*4$



Dependency Graph

Input: $5+3*4$



Syntax-Directed Definition – Example2

<u>Production</u>	<u>Semantic Rules</u>
$E \rightarrow E_1 + T$	$E.loc = \text{newtemp}(), E.code = E_1.code \parallel T.code \parallel \text{add } E_1.loc, T.loc, E.loc$
$E \rightarrow T$	$E.loc = T.loc, E.code = T.code$
$T \rightarrow T_1 * F$	$T.loc = \text{newtemp}(), T.code = T_1.code \parallel F.code \parallel \text{mult } T_1.loc, F.loc, T.loc$
$T \rightarrow F$	$T.loc = F.loc, T.code = F.code$
$F \rightarrow (E)$	$F.loc = E.loc, F.code = E.code$
$F \rightarrow \mathbf{id}$	$F.loc = \mathbf{id.name}, F.code = \text{“”}$

- Symbols E, T, and F are associated with synthesized attributes *loc* and *code*.
- The token **id** has a synthesized attribute *name* (it is assumed that it is evaluated by the lexical analyzer).
- It is assumed that \parallel is the string concatenation operator.

Syntax-Directed Definition – Inherited Attributes

Production

Semantic Rules

$D \rightarrow T L$

$L.in = T.type$

$T \rightarrow \mathbf{int}$

$T.type = \text{integer}$

$T \rightarrow \mathbf{real}$

$T.type = \text{real}$

$L \rightarrow L_1 \mathbf{id}$

$L_1.in = L.in, \text{ addtype}(\mathbf{id.entry}, L.in)$

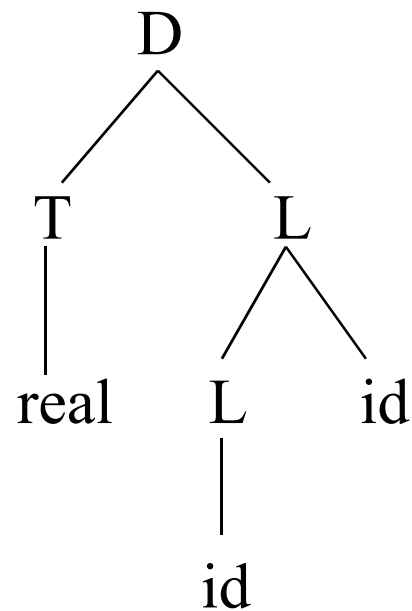
$L \rightarrow \mathbf{id}$

$\text{addtype}(\mathbf{id.entry}, L.in)$

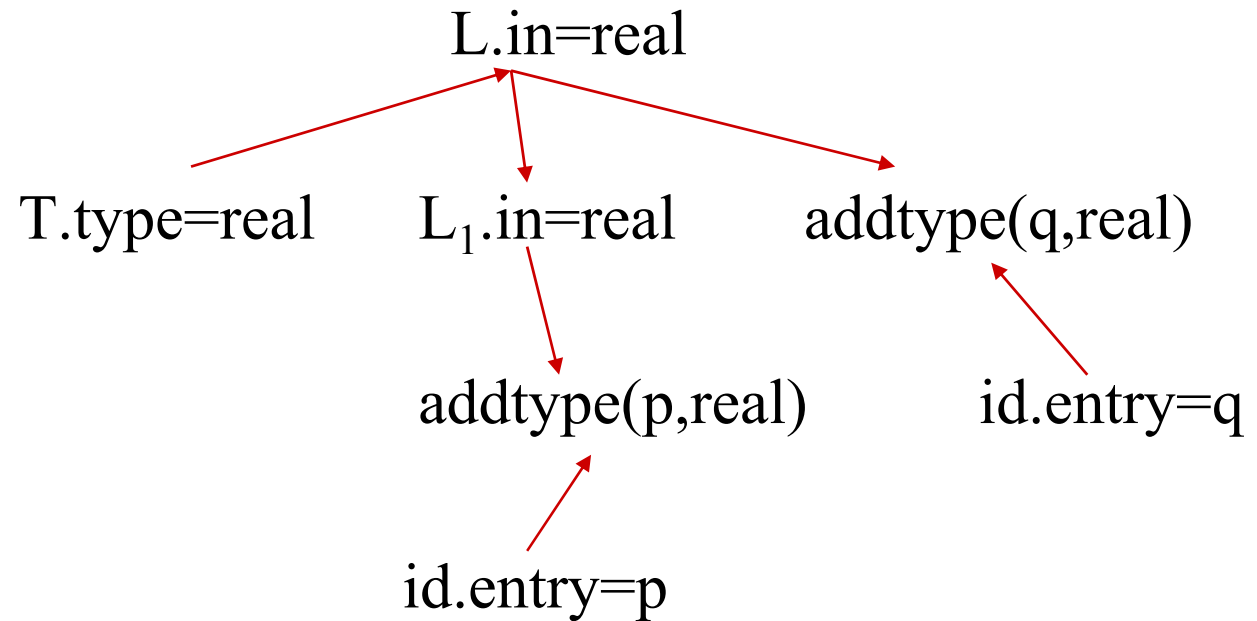
- Symbol T is associated with a synthesized attribute *type*.
- Symbol L is associated with an inherited attribute *in*.

A Dependency Graph – Inherited Attributes

Input: real p q



parse tree



dependency graph

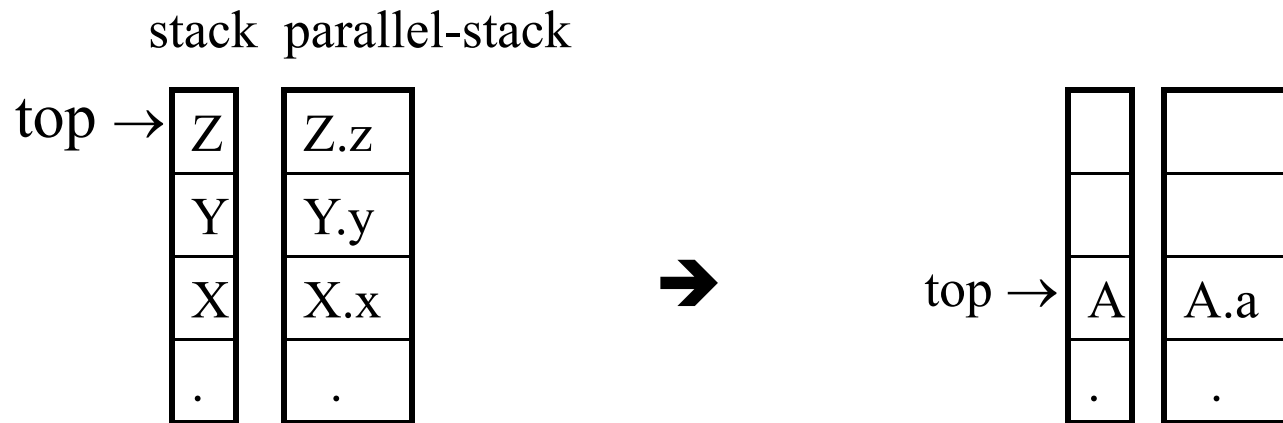
S-Attributed Definitions

- Syntax-directed definitions are used to specify syntax-directed translations.
- To create a translator for an arbitrary syntax-directed definition can be difficult.
- We would like to evaluate the semantic rules during parsing (i.e. in a single pass, we will parse and we will also evaluate semantic rules during the parsing).
- We will look at two sub-classes of the syntax-directed definitions:
 - **S-Attributed Definitions**: only synthesized attributes used in the syntax-directed definitions.
 - **L-Attributed Definitions**: in addition to synthesized attributes, we may also use inherited attributes in a restricted fashion.
- To implement S-Attributed Definitions and L-Attributed Definitions are easy (we can evaluate semantic rules in a single pass during the parsing).
- Implementations of S-attributed Definitions are a little bit easier than implementations of L-Attributed Definitions

Bottom-Up Evaluation of S-Attributed Definitions

- We put the values of the synthesized attributes of the grammar symbols into a parallel stack.
 - When an entry of the parser stack holds a grammar symbol X (terminal or non-terminal), the corresponding entry in the parallel stack will hold the synthesized attribute(s) of the symbol X .
- We evaluate the values of the attributes during reductions.

$A \rightarrow XYZ$ $A.a=f(X.x,Y.y,Z.z)$ where all attributes are synthesized.



Bottom-Up Eval. of S-Attributed Definitions (cont.)

Production

$L \rightarrow E$ **return**

$E \rightarrow E_1 + T$

$E \rightarrow T$

$T \rightarrow T_1 * F$

$T \rightarrow F$

$F \rightarrow (E)$

$F \rightarrow$ **digit**

Semantic Rules

$\text{print}(\text{val}[\text{top}-1])$

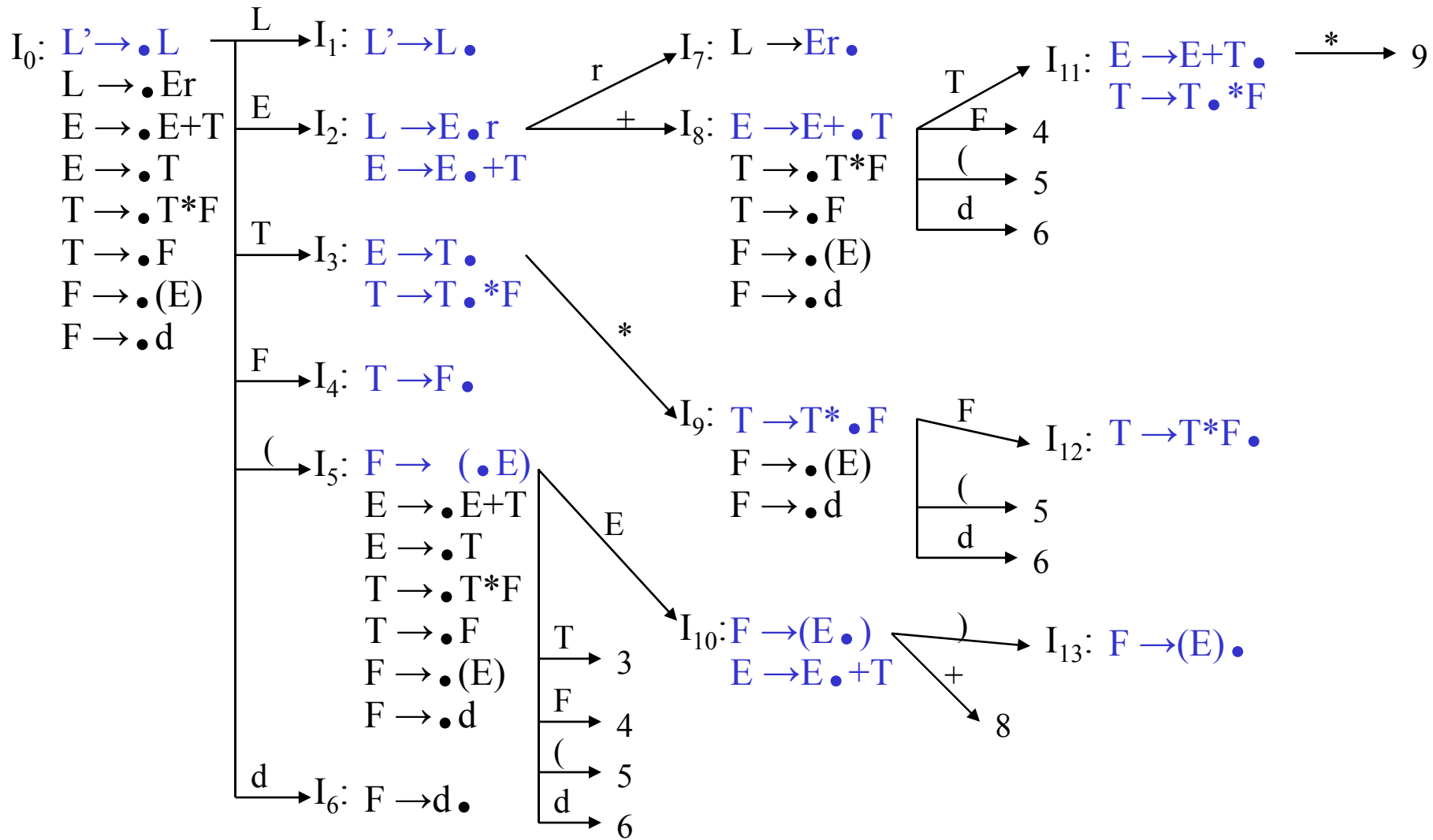
$\text{val}[\text{ntop}] = \text{val}[\text{top}-2] + \text{val}[\text{top}]$

$\text{val}[\text{ntop}] = \text{val}[\text{top}-2] * \text{val}[\text{top}]$

$\text{val}[\text{ntop}] = \text{val}[\text{top}-1]$

- At each shift of **digit**, we also push **digit.lexval** into *val-stack*.
- At all other shifts, we do not put anything into *val-stack* because other terminals do not have attributes (but we increment the stack pointer for *val-stack*).

Canonical LR(0) Collection for The Grammar



Bottom-Up Evaluation -- Example

- At each shift of **digit**, we also push **digit.lexval** into *val-stack*.

<u>stack</u>	<u>val-stack</u>	<u>input</u>	<u>action</u>	<u>semantic rule</u>
0		5+3*4r	s6	d.lexval(5) into val-stack
0d6	5	+3*4r	F→d	F.val=d.lexval – do nothing
0F4	5	+3*4r	T→F	T.val=F.val – do nothing
0T3	5	+3*4r	E→T	E.val=T.val – do nothing
0E2	5	+3*4r	s8	push empty slot into val-stack
0E2+8	5-	3*4r	s6	d.lexval(3) into val-stack
0E2+8d6	5-3	*4r	F→d	F.val=d.lexval – do nothing
0E2+8F4	5-3	*4r	T→F	T.val=F.val – do nothing
0E2+8T11	5-3	*4r	s9	push empty slot into val-stack
0E2+8T11*9	5-3-	4r	s6	d.lexval(4) into val-stack
0E2+8T11*9d6	5-3-4	r	F→d	F.val=d.lexval – do nothing
0E2+8T11*9F12	5-3-4	r	T→T*F	T.val=T ₁ .val*F.val
0E2+8T11	5-12	r	E→E+T	E.val=E ₁ .val*T.val
0E2	17	r	s7	push empty slot into val-stack
0E2r7	17-	\$	L→Er	print(17), pop empty slot from val-stack
0L1	17	\$	acc	

Top-Down Evaluation (of S-Attributed Definitions)

<u>Productions</u>	<u>Semantic Rules</u>
$A \rightarrow B$	$\text{print}(B.n0), \text{print}(B.n1)$
$B \rightarrow \mathbf{0} B_1$	$B.n0=B_1.n0+1, B.n1=B_1.n1$
$B \rightarrow \mathbf{1} B_1$	$B.n0=B_1.n0, B.n1=B_1.n1+1$
$B \rightarrow \varepsilon$	$B.n0=0, B.n1=0$

where B has two synthesized attributes (n0 and n1).

Top-Down Evaluation (of S-Attributed Definitions)

- Remember that: In a recursive predicate parser, each non-terminal corresponds to a procedure.

```
procedure A() {  
  call B();  
}
```

$A \rightarrow B$

```
procedure B() {  
  if (currtoken=0) { consume 0; call B(); }  
  else if (currtoken=1) { consume 1; call B(); }  
  else if (currtoken=$) {} // $ is end-marker  
  else error("unexpected token");  
}
```

$B \rightarrow 0 B$

$B \rightarrow 1 B$

$B \rightarrow \epsilon$

Top-Down Evaluation (of S-Attributed Definitions)

```
procedure A() {
```

```
  int n0,n1;
```

```
  call B(&n0,&n1);
```

```
  print(n0); print(n1);
```

```
}
```

```
procedure B(int *n0, int *n1) {
```

```
  if (currtoken=0)
```

```
    {int a,b; consume 0; call B(&a,&b); *n0=a+1; *n1=b;}
```

```
  else if (currtoken=1)
```

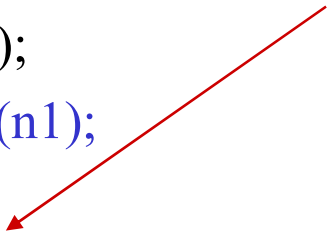
```
    { int a,b; consume 1; call B(&a,&b); *n0=a; *n1=b+1; }
```

```
  else if (currtoken=$) { *n0=0; *n1=0; } // $ is end-marker
```

```
  else error("unexpected token");
```

```
}
```

Synthesized attributes of non-terminal B
are the output parameters of procedure B.



All the semantic rules can be evaluated
at the end of parsing of production rules



L-Attributed Definitions

- S-Attributed Definitions can be efficiently implemented.
- We are looking for a larger (larger than S-Attributed Definitions) subset of syntax-directed definitions which can be efficiently evaluated.

→ L-Attributed Definitions

- L-Attributed Definitions can always be evaluated by the depth first visit of the parse tree.
- This means that they can also be evaluated during the parsing.

L-Attributed Definitions

- A syntax-directed definition is **L-attributed** if each inherited attribute of X_j , where $1 \leq j \leq n$, on the right side of $A \rightarrow X_1 X_2 \dots X_n$ depends only on:
 1. The attributes of the symbols X_1, \dots, X_{j-1} to the left of X_j in the production and
 2. the inherited attribute of A
- Every S-attributed definition is L-attributed, the restrictions only apply to the inherited attributes (not to synthesized attributes).

A Definition which is NOT L-Attributed

Productions

$A \rightarrow L M$

$A \rightarrow Q R$

Semantic Rules

$L.in=l(A.i), M.in=m(L.s), A.s=f(M.s)$

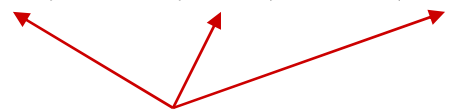
$R.in=r(A.in), Q.in=q(R.s), A.s=f(Q.s)$

- This syntax-directed definition is not L-attributed because the semantic rule $Q.in=q(R.s)$ violates the restrictions of L-attributed definitions.
- When $Q.in$ must be evaluated before we enter to Q because it is an inherited attribute.
- But the value of $Q.in$ depends on $R.s$ which will be available after we return from R . So, we are not be able to evaluate the value of $Q.in$ before we enter to Q .

Translation Schemes

- In a syntax-directed definition, we do not say anything about the evaluation times of the semantic rules (when the semantic rules associated with a production should be evaluated?).
- A **translation scheme** is a context-free grammar in which:
 - attributes are associated with the grammar symbols and
 - semantic actions enclosed between braces $\{ \}$ are inserted within the right sides of productions.

• *Ex:* $A \rightarrow \{ \dots \} X \{ \dots \} Y \{ \dots \}$



Semantic Actions

Translation Schemes

- When designing a translation scheme, some restrictions should be observed to ensure that an attribute value is available when a semantic action refers to that attribute.
- These restrictions (motivated by L-attributed definitions) ensure that a semantic action does not refer to an attribute that has not yet computed.
- In translation schemes, we use *semantic action* terminology instead of *semantic rule* terminology used in syntax-directed definitions.
- The position of the semantic action on the right side indicates when that semantic action will be evaluated.

Translation Schemes for S-attributed Definitions

- If our syntax-directed definition is S-attributed, the construction of the corresponding translation scheme will be simple.
- Each associated semantic rule in a S-attributed syntax-directed definition will be inserted as a semantic action into the end of the right side of the associated production.

Production

Semantic Rule

$E \rightarrow E_1 + T$

$E.val = E_1.val + T.val$

➔ a production of
a syntax directed definition



$E \rightarrow E_1 + T \{ E.val = E_1.val + T.val \}$

➔ the production of the corresponding
translation scheme

A Translation Scheme Example

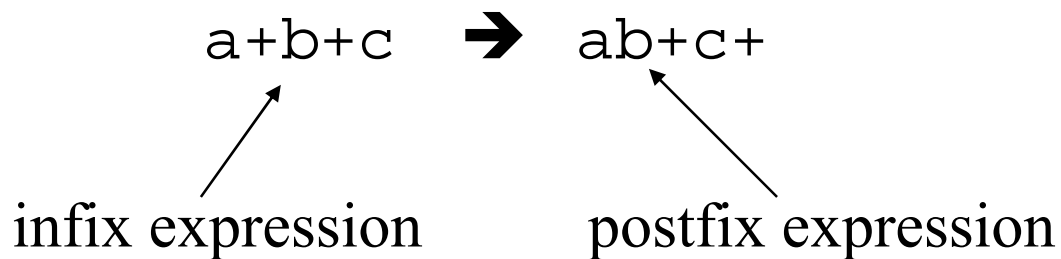
- A simple translation scheme that converts infix expressions to the corresponding postfix expressions.

$E \rightarrow T R$

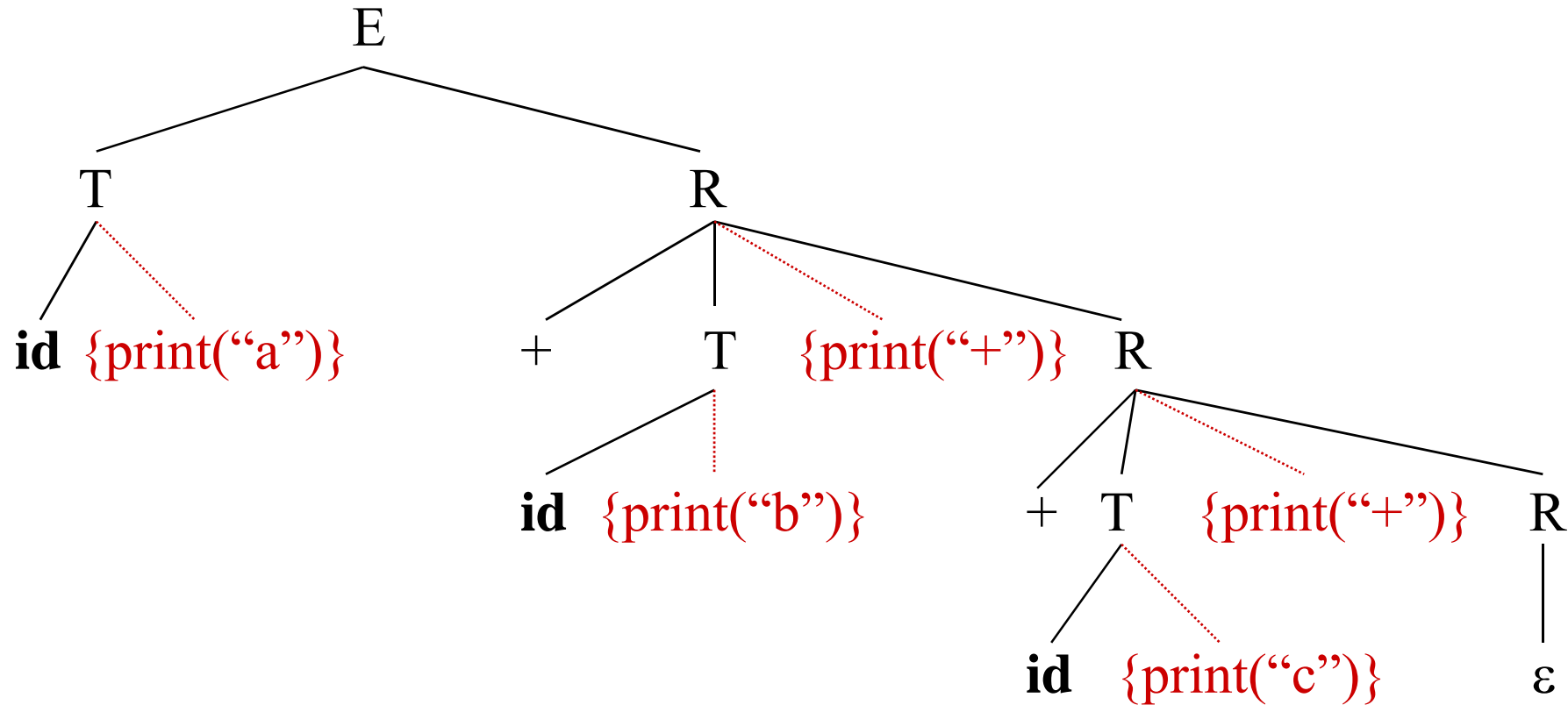
$R \rightarrow + T \{ \text{print}(\text{"+"}) \} R_1$

$R \rightarrow \varepsilon$

$T \rightarrow \mathbf{id} \{ \text{print}(\mathbf{id.name}) \}$



A Translation Scheme Example (cont.)



The depth first traversal of the parse tree (executing the semantic actions in that order) will produce the postfix representation of the infix expression.

Inherited Attributes in Translation Schemes

- If a translation scheme has to contain both synthesized and inherited attributes, we have to observe the following rules:
 1. An inherited attribute of a symbol on the right side of a production must be computed in a semantic action before that symbol.
 2. A semantic action must not refer to a synthesized attribute of a symbol to the right of that semantic action.
 3. A synthesized attribute for the non-terminal on the left can only be computed after all attributes it references have been computed (we normally put this semantic action at the end of the right side of the production).
- With a L-attributed syntax-directed definition, it is always possible to construct a corresponding translation scheme which satisfies these three conditions (This may not be possible for a general syntax-directed translation).

Top-Down Translation

- We will look at the implementation of L-attributed definitions during predictive parsing.
- Instead of the syntax-directed translations, we will work with translation schemes.
- We will see how to evaluate inherited attributes (in L-attributed definitions) during recursive predictive parsing.
- We will also look at what happens to attributes during the left-recursion elimination in the left-recursive grammars.

A Translation Scheme with Inherited Attributes

$D \rightarrow T \text{ id } \{ \text{addtype}(\text{id.entry}, T.\text{type}), L.\text{in} = T.\text{type} \} L$

$T \rightarrow \text{int } \{ T.\text{type} = \text{integer} \}$

$T \rightarrow \text{real } \{ T.\text{type} = \text{real} \}$

$L \rightarrow \text{id } \{ \text{addtype}(\text{id.entry}, L.\text{in}), L_1.\text{in} = L.\text{in} \} L_1$

$L \rightarrow \varepsilon$

- This is a translation scheme for an L-attributed definitions.

Predictive Parsing (of Inherited Attributes)

```
procedure D() {  
    int Ttype,Lin,identry;  
    call T(&Ttype); consume(id,&identry);  
    addtype(identry,Ttype); Lin=Ttype;  
    call L(Lin);  
}  
procedure T(int *Ttype) {  
    if (currtoken is int) { consume(int); *Ttype=TYPEINT; }  
    else if (currtoken is real) { consume(real); *Ttype=TYPEREAL; }  
    else { error("unexpected type"); }  
}  
procedure L(int Lin) {  
    if (currtoken is id) { int L1in,identry; consume(id,&identry);  
                           addtype(identry,Lin); L1in=Lin; call L(L1in); }  
    else if (currtoken is endmarker) { }  
    else { error("unexpected token"); }  
}
```

a synthesized attribute (an output parameter)

an inherited attribute (an input parameter)

Eliminating Left Recursion from Translation Scheme

- A translation scheme with a left recursive grammar.

$$E \rightarrow E_1 + T \quad \{ E.val = E_1.val + T.val \}$$
$$E \rightarrow E_1 - T \quad \{ E.val = E_1.val - T.val \}$$
$$E \rightarrow T \quad \{ E.val = T.val \}$$
$$T \rightarrow T_1 * F \quad \{ T.val = T_1.val * F.val \}$$
$$T \rightarrow F \quad \{ T.val = F.val \}$$
$$F \rightarrow (E) \quad \{ F.val = E.val \}$$
$$F \rightarrow \mathbf{digit} \quad \{ F.val = \mathbf{digit.lexval} \}$$

- When we eliminate the left recursion from the grammar (to get a suitable grammar for the top-down parsing) we also have to change semantic actions

Eliminating Left Recursion (cont.)

inherited attribute

synthesized attribute

$E \rightarrow T \{ A.in=T.val \} A \{ E.val=A.syn \}$

$A \rightarrow + T \{ A_1.in=A.in+T.val \} A_1 \{ A.syn = A_1.syn \}$

$A \rightarrow - T \{ A_1.in=A.in-T.val \} A_1 \{ A.syn = A_1.syn \}$

$A \rightarrow \epsilon \{ A.syn = A.in \}$

$T \rightarrow F \{ B.in=F.val \} B \{ T.val=B.syn \}$

$B \rightarrow * F \{ B_1.in=B.in*F.val \} B_1 \{ B.syn = B_1.syn \}$

$B \rightarrow \epsilon \{ B.syn = B.in \}$

$F \rightarrow (E) \{ F.val = E.val \}$

$F \rightarrow \mathbf{digit} \{ F.val = \mathbf{digit.lexval} \}$

Eliminating Left Recursion (in general)

$A \rightarrow A_1 Y \{ A.a = g(A_1.a, Y.y) \}$ a left recursive grammar with
 $A \rightarrow X \{ A.a = f(X.x) \}$ synthesized attributes (a,y,x).

⇓ eliminate left recursion

inherited attribute of the new non-terminal

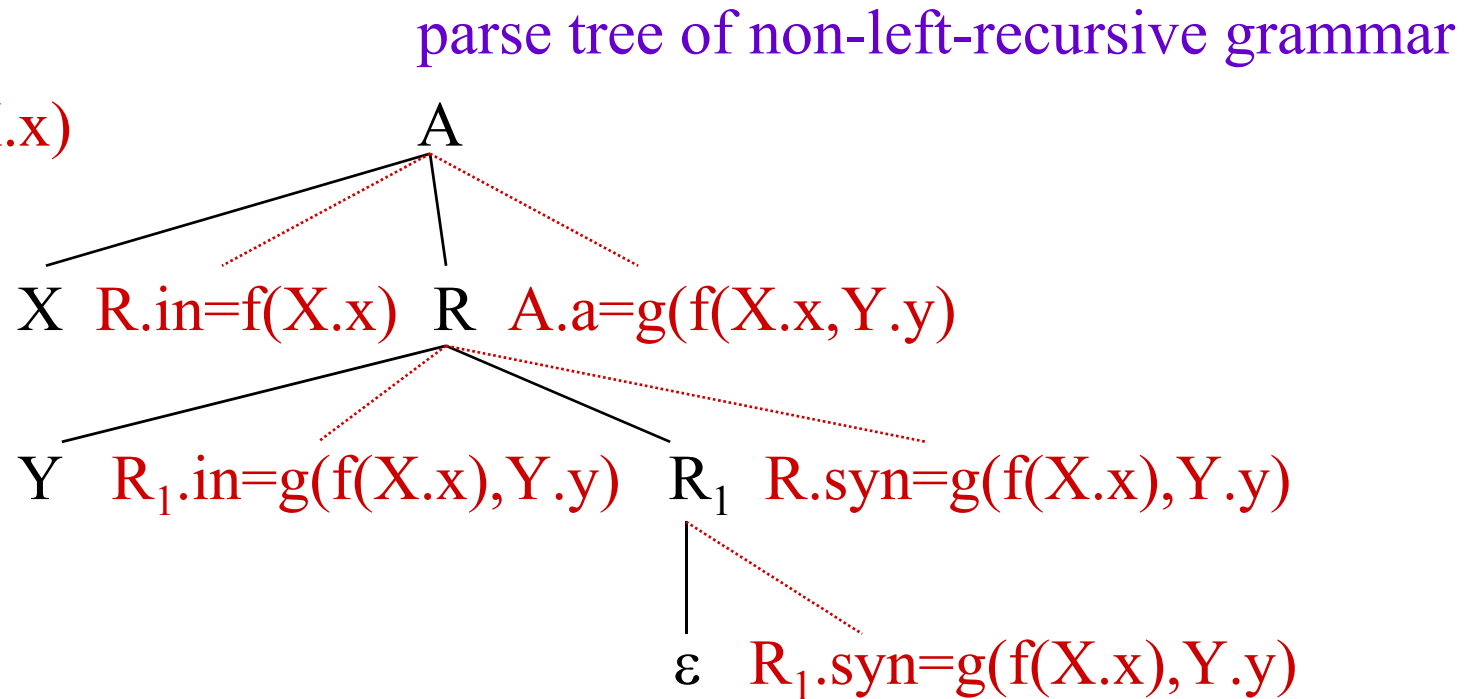
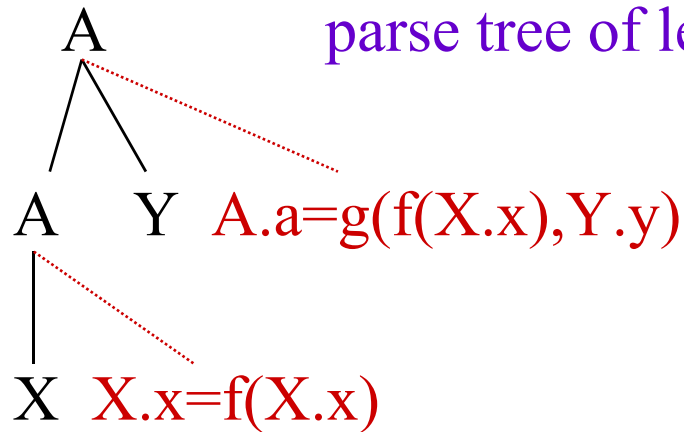
synthesized attribute of the new non-terminal

$A \rightarrow X \{ R.in = f(X.x) \} R \{ A.a = R.syn \}$

$R \rightarrow Y \{ R_1.in = g(R.in, Y.y) \} R_1 \{ R.syn = R_1.syn \}$

$R \rightarrow \varepsilon \{ R.syn = R.in \}$

Evaluating attributes



Translation Scheme - Intermediate Code Generation

$E \rightarrow T \{ A.in=T.loc \} A \{ E.loc=A.loc \}$

$A \rightarrow + T \{ A_1.in=newtemp(); emit(add,A.in,T.loc,A_1.in) \}$
 $A_1 \{ A.loc = A_1.loc \}$

$A \rightarrow \varepsilon \{ A.loc = A.in \}$

$T \rightarrow F \{ B.in=F.loc \} B \{ T.loc=B.loc \}$

$B \rightarrow * F \{ B_1.in=newtemp(); emit(mult,B.in,F.loc,B_1.in) \}$
 $B_1 \{ B.loc = B_1.loc \}$

$B \rightarrow \varepsilon \{ B.loc = B.in \}$

$F \rightarrow (E) \{ F.loc = E.loc \}$

$F \rightarrow \mathbf{id} \{ F.loc = \mathbf{id.name} \}$

Predictive Parsing – Intermediate Code Generation

```
procedure E(char **Eloc) {  
    char *Ain, *Tloc, *Aloc;  
    call T(&Tloc); Ain=Tloc;  
    call A(Ain,&Aloc); *Eloc=Aloc;  
}  
procedure A(char *Ain, char **Aloc) {  
    if (currtok is +) {  
        char *A1in, *Tloc, *A1loc;  
        consume(+); call T(&Tloc); A1in=newtemp(); emit("add",Ain,Tloc,A1in);  
        call A(A1in,&A1loc); *Aloc=A1loc;  
    }  
    else { *Aloc = Ain }  
}
```

Predictive Parsing (cont.)

```
procedure T(char **Tloc) {
    char *Bin, *Floc, *Bloc;
    call F(&Floc); Bin=Floc;
    call B(Bin,&Bloc); *Tloc=Bloc;
}
procedure B(char *Bin, char **Bloc) {
    if (currtok is *) {
        char *B1in, *Floc, *B1loc;
        consume(+); call F(&Floc); B1in=newtemp(); emit("mult",Bin,Floc,B1in);
        call B(B1in,&B1loc); Bloc=B1loc;
    }
    else { *Bloc = Bin }
}
procedure F(char **Floc) {
    if (currtok is "(") { char *Eloc; consume("("); call E(&Eloc); consume(")"); *Floc=Eloc }
    else { char *idname; consume(id,&idname); *Floc=idname }
}
```


Bottom-Up Evaluation of Inherited Attributes

- Using a top-down translation scheme, we can implement any L-attributed definition based on a LL(1) grammar.
- Using a bottom-up translation scheme, we can also implement any L-attributed definition based on a LL(1) grammar (each LL(1) grammar is also an LR(1) grammar).
- In addition to the L-attributed definitions based on LL(1) grammars, we can implement some of L-attributed definitions based on LR(1) grammars (not all of them) using the bottom-up translation scheme.

Removing Embedding Semantic Actions

- In bottom-up evaluation scheme, the semantic actions are evaluated during the reductions.
- During the bottom-up evaluation of S-attributed definitions, we have a parallel stack to hold synthesized attributes.
- *Problem:* where are we going to hold inherited attributes?
- *A Solution:*
 - We will convert our grammar to an equivalent grammar to guarantee to the followings.
 - All embedding semantic actions in our translation scheme will be moved into the end of the production rules.
 - All inherited attributes will be copied into the synthesized attributes (most of the time synthesized attributes of new non-terminals).
 - Thus we will be evaluate all semantic actions during reductions, and we find a place to store an inherited attribute.

Removing Embedding Semantic Actions

- To transform our translation scheme into an equivalent translation scheme:
 1. Remove an embedding semantic action S_i , put new a non-terminal M_i instead of that semantic action.
 2. Put that semantic action S_i into the end of a new production rule $M_i \rightarrow \epsilon$ for that non-terminal M_i .
 3. That semantic action S_i will be evaluated when this new production rule is reduced.
 4. The evaluation order of the semantic rules are not changed by this transformation.

Removing Embedding Semantic Actions

$$A \rightarrow \{S_1\} X_1 \{S_2\} X_2 \dots \{S_n\} X_n$$

\Downarrow remove embedding semantic actions

$$A \rightarrow M_1 X_1 M_2 X_2 \dots M_n X_n$$
$$M_1 \rightarrow \varepsilon \{S_1\}$$
$$M_2 \rightarrow \varepsilon \{S_2\}$$

.

.

$$M_n \rightarrow \varepsilon \{S_n\}$$

Removing Embedding Semantic Actions

$E \rightarrow T R$

$R \rightarrow + T \{ \text{print}(\text{"+"}) \} R_1$

$R \rightarrow \varepsilon$

$T \rightarrow \mathbf{id} \{ \text{print}(\mathbf{id.name}) \}$

\Downarrow remove embedding semantic actions

$E \rightarrow T R$

$R \rightarrow + T M R_1$

$R \rightarrow \varepsilon$

$T \rightarrow \mathbf{id} \{ \text{print}(\mathbf{id.name}) \}$

$M \rightarrow \varepsilon \{ \text{print}(\text{"+"}) \}$

Translation with Inherited Attributes

- Let us assume that every non-terminal A has an inherited attribute $A.i$, and every symbol X has a synthesized attribute $X.s$ in our grammar.
- For every production rule $A \rightarrow X_1 X_2 \dots X_n$,
 - introduce new marker non-terminals M_1, M_2, \dots, M_n and
 - replace this production rule with $A \rightarrow M_1 X_1 M_2 X_2 \dots M_n X_n$
 - the synthesized attribute of X_i will be not changed.
 - the inherited attribute of X_i will be copied into the synthesized attribute of M_i by the new semantic action added at the end of the new production rule $M_i \rightarrow \epsilon$.
 - Now, the inherited attribute of X_i can be found in the synthesized attribute of M_i (which is immediately available in the stack).

$$A \rightarrow \{B.i=f_1(\dots)\} B \{C.i=f_2(\dots)\} C \{A.s= f_3(\dots)\}$$

$$\Downarrow$$

$$A \rightarrow \{M_1.i=f_1(\dots)\} M_1 \{B.i=M_1.s\} B \{M_2.i=f_2(\dots)\} M_2 \{C.i=M_2.s\} C \{A.s= f_3(\dots)\}$$

$$M_1 \rightarrow \epsilon \{M_1.s=M_1.i\}$$

$$M_2 \rightarrow \epsilon \{M_2.s=M_2.i\}$$

Translation with Inherited Attributes

$$S \rightarrow \{A.i=1\} A \{S.s=k(A.i,A.s)\}$$
$$A \rightarrow \{B.i=f(A.i)\} B \{C.i=g(A.i,B.i,B.s)\} C \{A.s= h(A.i,B.i,B.s,C.i,C.s)\}$$
$$B \rightarrow b \{B.s=m(B.i,b.s)\}$$
$$C \rightarrow c \{C.s=n(C.i,c.s)\}$$
$$S \rightarrow \{M_1.i=1\} M_1 \{A.i=M_1.s\} A \{S.s=k(M_1.s,A.s)\}$$
$$A \rightarrow \{M_2.i=f(A.i)\} M_2 \{B.i=M_2.s\} B$$
$$\{M_3.i=g(A.i,M_2.s,B.s)\} M_3 \{C.i=M_3.s\} C \{A.s= h(A.i, M_2.s,B.s, M_3.s,C.s)\}$$
$$B \rightarrow b \{B.s=m(B.i,b.s)\}$$
$$C \rightarrow c \{C.s=n(C.i,c.s)\}$$
$$M_1 \rightarrow \varepsilon \{M_1.s=M_1.i\}$$
$$M_2 \rightarrow \varepsilon \{M_2.s=M_2.i\}$$
$$M_3 \rightarrow \varepsilon \{M_3.s=M_3.i\}$$

Actual Translation Scheme

$$S \rightarrow \{M_1.i=1\} M_1 \{A.i=M_1.s\} A \{S.s=k(M_1.s,A.s)\}$$

$$A \rightarrow \{M_2.i=f(A.i)\} M_2 \{B.i=M_2.s\} B \{M_3.i=g(A.i,M_2.s,B.s)\} M_3 \{C.i=M_3.s\} C \{A.s= h(A.i, M_2.s,B.s, M_3.s,C.s)\}$$

$$B \rightarrow b \{B.s=m(B.i,b.s)\}$$

$$C \rightarrow c \{C.s=n(C.i,c.s)\}$$

$$M_1 \rightarrow \varepsilon \{M_1.s= M_1.i\}$$

$$M_2 \rightarrow \varepsilon \{M_2.s=M_2.i\}$$

$$M_3 \rightarrow \varepsilon \{M_3.s=M_3.i\}$$

$$S \rightarrow M_1 A \quad \{ s[\text{ntop}]=k(s[\text{top}-1],s[\text{top}]) \}$$

$$M_1 \rightarrow \varepsilon \quad \{ s[\text{ntop}]=1 \}$$

$$A \rightarrow M_2 B M_3 C \quad \{ s[\text{ntop}]=h(s[\text{top}-4],s[\text{top}-3],s[\text{top}-2],s[\text{top}-1],s[\text{top}]) \}$$

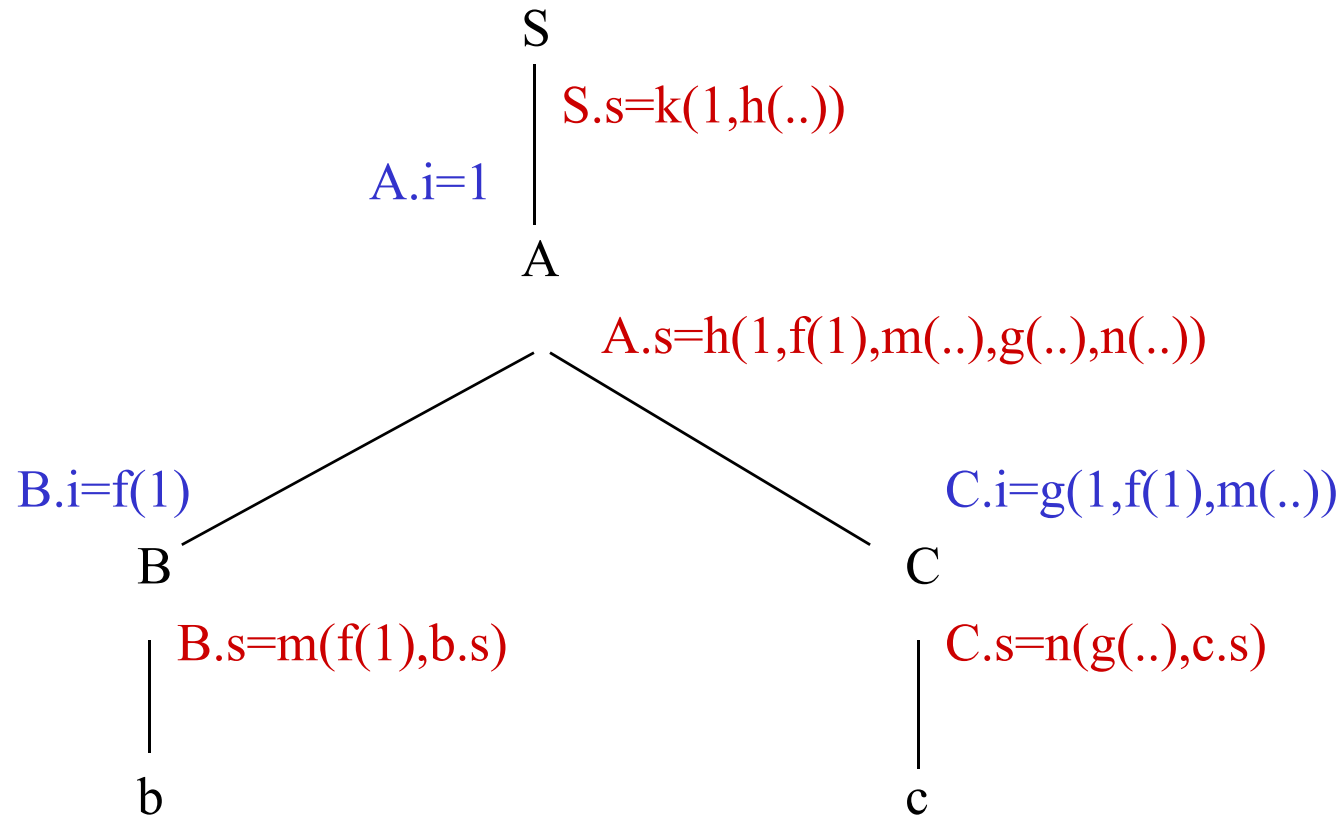
$$M_2 \rightarrow \varepsilon \quad \{ s[\text{ntop}]=f(s[\text{top}]) \}$$

$$M_3 \rightarrow \varepsilon \quad \{ s[\text{ntop}]=g(s[\text{top}-2],s[\text{top}-1],s[\text{top}]) \}$$

$$B \rightarrow b \quad \{ s[\text{ntop}]=m(s[\text{top}-1],s[\text{top}]) \}$$

$$C \rightarrow c \quad \{ s[\text{ntop}]=n(s[\text{top}-1],s[\text{top}]) \}$$

Evaluation of Attributes



Evaluation of Attributes

<u>stack</u>	<u>input</u>	<u>s-attribute stack</u>
	bc\$	
M ₁	bc\$ 1	
M ₁ M ₂	bc\$ 1 f(1)	
M ₁ M ₂ b	c\$ 1 f(1) b.s	
M ₁ M ₂ B	c\$ 1 f(1) m(f(1),b.s)	
M ₁ M ₂ B M ₃	c\$ 1 f(1) m(f(1),b.s) g(1,f(1),m(f(1),b.s))	
M ₁ M ₂ B M ₃ c	\$ 1 f(1) m(f(1),b.s) g(1,f(1),m(f(1),b.s)) c.s	
M ₁ M ₂ B M ₃ C	\$ 1 f(1) m(f(1),b.s) g(1,f(1),m(f(1),b.s)) n(g(..),c.s)	
M ₁ A	\$ 1 h(f(1),m(..),g(..),n(..))	
S	\$ k(1,h(..))	

Problems

- All L-attributed definitions based on LR grammars cannot be evaluated during bottom-up parsing.

$S \rightarrow \{ L.i=0 \} L$ \rightarrow this translations scheme cannot be implemented

$L \rightarrow \{ L_1.i=L.i+1 \} L_1 1$ during the bottom-up parsing

$L \rightarrow \varepsilon \{ \text{print}(L.i) \}$

$S \rightarrow M_1 L$

$L \rightarrow M_2 L_1 1$ \rightarrow But since $L \rightarrow \varepsilon$ will be reduced first by the bottom-up

$L \rightarrow \varepsilon \{ \text{print}(s[\text{top}]) \}$ parser, the translator cannot know the number of 1s.

$M_1 \rightarrow \varepsilon \{ s[\text{ntop}]=0 \}$

$M_2 \rightarrow \varepsilon \{ s[\text{ntop}]=s[\text{top}]+1 \}$

Problems

- The modified grammar cannot be LR grammar anymore.

$L \rightarrow L b$

$L \rightarrow a$



$L \rightarrow M L b$

$L \rightarrow a$

$M \rightarrow \varepsilon$

NOT LR-grammar

$S' \rightarrow \bullet L, \$$

$L \rightarrow \bullet M L b, \$$

$L \rightarrow \bullet a, \$$

$M \rightarrow \bullet, a$ ➔ shift/reduce conflict